



Arizona Peace Officer Standards and Training Board

Lesson Plan

LESSON TITLE: FIREARMS - 2023 ANNUAL HANDGUN QUALIFICATION INSTRUCTION

SUBJECT:	FIREARMS - 2023 ANNUAL HANDGUN QUALIFICATION
AZPOST DESIGNATOR:	8.2.22
HOURS:	3
COURSE CONTENT:	This course will contain lecture and range drills designed to familiarize Master Instructors and Instructors with the 2023 Annual Handgun Qualification.
PERFORMANCE OBJECTIVES:	At the completion of this course of instruction, with the aid of a Master Instructor, Range cards, service pistol, department authorized holster, the student will:
8.2.22.1	Review the Firearms Safety Rules.
8.2.22.2	Review and understand the rules for qualification.
8.2.22.3	Review the new course of fire.
8.2.22.4	Participate in the drills associated with the new annual qualification course of fire.
8.2.22.5	Successfully pass the Annual Qualification with a minimum score of 170 out of 200.

DATE FIRST PREPARED: May 2022
PREPARED BY: Ofc Christopher Rabago, PPD
Sgt. Mike Penn, PPD

REVIEWED BY - **REVISED:** AZPOST DATE: May 2023
REVIEWED BY - REVISED: DATE:
REVIEWED BY - REVISED: DATE:
AZPOST APPROVAL: Lori Wait DATE: May 2023

INSTRUCTOR REFERENCES: AZPOST Firearms Instructor Manual, AZPOST Rules, AZPOST Rules and Procedures manual

CLASS LEVEL: Master Firearms Instructor, Firearms Instructor

TRAINING AIDS:

INSTRUCTIONAL STRATEGY: Lecture, PowerPoint, Range Drills

SUCCESS CRITERIA: Minimum qualification score of 170/200

DATE RELEASED TO THE SHARE FILE: May 2023

I. INTRODUCTION

- A. Instructor introduction.
- B. This course is a 3 hour training class designed to familiarize officers with the new AZPOST Firearms Qualification Course.
- C. The current 50 round/25 yard course will be authorized for use from now until January 31, 2023. After that time, it will be outmoded and no longer counted for scoring purposes. This qualification is active for use as of May 17, 2023 as an optional qualification course. It will become the mandatory course of fire January 1, 2024.

II. FIREARM SAFETY RULES

P. O. 8.2.22.1

- A. All guns are loaded. (LOADED)
- B. Always point your muzzle in a safe direction. (LASER)
- C. Keep your finger straight along the frame until you are on target and have made a conscious decision to fire. (STRAIGHT)
- D. Be sure of your target and surroundings. (SURE)

III. APPROVED 2023 QUALIFICATION COURSE

- A. The qualification is a 40-round course of fire.
- B. Qualification is shot on a TQ-21 or TQ-19 target, 5 points per round.
- C. Minimum passing score is 170 (84%) out of a maximum score of 200.
- D. Rules.

P. O. 8.2.22.3

1. Shooters must shoot the prescribed number of rounds at each designated yard line. Shooters cannot make up missed shots at another yard line or stage of fire within that yard line.
2. When a drill starts from the holster, a shooter's hand cannot be touching the firearm or hovering over it. They can be in an field interview stance or relaxed by the shooter's side. Failure to do so will result in an administrative fault. (minus 5 points)
3. When a drill starts from a ready position, a shooter can utilize the high ready, or low ready positions.

4. Alibis are a malfunction of the gun or the target system. (Not malfunctions caused by the shooter.) If a shooter incurs a gun malfunction, they must attempt to properly perform immediate action to free the malfunction. They will have the opportunity to make up shots after the course of fire at the direction of an instructor.
5. The only head shots allowed are the called head shots from the 15 yard line. Any head shots prior to the 15 yard line are considered a miss. (minus 5 points per shot(s). It's a question of marksmanship not lethality.
6. Failure to perform a called technique is NOT grounds for disqualification, but rather an administrative fault. (Minus 5 points per incident) Those include but are not limited to, failing to perform a proper tap, rack, assess, performing an empty gun reload when a tactical reload is called for, performing a tactical reload when a speed reload is called for, running out of ammunition during a string of fire. (Improper load)
7. Any shots over time are counted as a miss with minus 5 points per shot taken. Shots breaking the line will be counted as hits.
8. All shots called from the holster require the shooter to secure all retention devices securing their handgun in the holster. Failing to do so is an administrative fault and will result in minus 5 points per incident.

E. Course of fire.

P. O. 8.2.22.2

1. 5 yard line shooting on the move to the 3 yard line. ***INSTRUCTOR NOTE: Remember to keep shoulders and hips squared to the target to present the largest portion of body armor to a threat.***
 - a. From the ready, raise and fire 3 rounds to the body while walking directly forward from the 5 yard line to the 3 yard line in 3 seconds. Holster.
 - b. Return to the 5 yard line. Offset to the right of the shooter's target. From the ready, raise and fire 3 rounds to the body while walking forward diagonally to the left from the 5 yard line to the 3 yard line in 3 seconds. Holster.
 - c. Return to the 5 yard line. Offset to the left of the shooter's target. From the ready, raise and fire 3 rounds to the body while walking forward diagonally to the right from the 5 yard line to the 3 yard line in 3 seconds. Holster.
 - d. Once the line is holstered and safe, move back to the 7 yard line.
2. 7 yard line, No Movement
 - a. From the holster, draw and fire 3 rounds to the body in 3 seconds.

- b. From the ready, raise and fire 3 rounds to the body in 3 seconds. Holster.
 - c. From the holster, draw and fire 2 rounds to the body primary hand only in 4 seconds.
 - d. From the ready, raise and fire 2 rounds only to the body support hand only in 4 seconds. Holster. **load count for the magazine is a loaded chamber with a 5 round magazine in the gun. Full magazine in pouch #1.**
 - e. From the holster, draw and fire 6 rounds to the body, perform an empty gun reload and fire 3 more rounds to the body in 12 seconds. Perform a tactical exchange and Holster.
 - f. Once the line is holstered and safe, retrieve any magazines and move back to the 15 yard line.
3. 15 yard line. No movement.
- a. From the holster, draw and fire 2 rounds to the body, perform a **speed reload** and fire 1 round to the body in 10 seconds. Holster.
 - b. From the holster, draw and fire 2 rounds to the body and 1 round to the head in 6 seconds. Remain at the ready position.
 - c. From the ready, raise and fire 2 rounds to the body and 1 round to the head in 6 seconds. Holster.
 - d. From the holster, draw and fire 2 rounds to the body and 1 round to the head clearing the malfunction along the way in 10 seconds. (Tap, Rack, Assess) **Loadout - empty chamber and a magazine with at least 4 rounds in the gun.**

IV. RANGE TRAINING

- A. Fundamentals of Marksmanship still apply in every aspect of shooting effectively, but how a shooter applies them is dependent on the size and distance of the target, and the difficulty of the shot.
- B. Review the six fundamentals of marksmanship.
 - 1. Grip
 - 2. Trigger Control
 - 3. Sight Alignment / Sight Picture

4. Stance
5. Follow Through
6. Breathing

V. 5 YARD LINE

P. O. 8.2.22.4

- A. The 5 yard line drills consist of students shooting on the move while walking directly towards their target, then offset right and left while walking diagonally towards their target. (IPSC targets may be used. 36 rounds)
- B. All drills will be directed by the instructor starting at the 5 yard line with movement ending at the 3 yard line. Shots are designed to be taken while **ON THE MOVE**, not all at the beginning of or at the end of.
- C. Training Drills, Dry Fire. Check and double check all guns are empty.
 1. Starting at the 5 yard line, when the targets turn shooters will raise and dry fire 3 rounds to the body while walking directly forward stopping at the 3 yard line. Targets will turn for 3 seconds.
 - a. Repeat four times.
 2. Starting at the 5 yard line offset one target stand to the **right**, when the target turns or is given a threat command, shooters will raise and dry fire 3 rounds to the body while walking diagonally left towards their target stopping at the 3 yard line. Targets will turn for 3 seconds.
 - a. Repeat four times.
 3. Starting at the 5 yard line offset one target stand to the **left**, when the target turns, or is given a threat command, shooters will raise and dry fire 3 rounds to the body while walking diagonally right towards their target stopping at the 3 yard line. Targets will turn for 3 seconds.
 - a. Repeat four times.
- D. Training Drills, Live Fire.
 1. Repeat Dry Fire drill with Live Fire. Repeat each drill four times.

VI. 7 YARD LINE

- A. The 7 yard line drills consist of Primary and Support hand shooting. (IPSC targets may be used.

36 rounds)

B. Training Drills, Dry Fire.

1. Primary Hand only (No time limit), When the targets turn, shooters will draw and dry fire 2 rounds to the body.
 - a. Repeat four times.
2. Primary Hand only. When the targets turn, shooters will draw and dry fire 2 rounds to the body in 4 seconds.
 - a. Repeat four times.
3. Support Hand only (No time limit), When the targets turn, shooters will draw and dry fire 2 rounds to the body.
 - a. Repeat four times.
4. Support Hand only. When the targets turn, shooters will draw and dry fire 2 rounds to the body in 4 seconds.
 - a. Repeat four times.

C. Training Drills, Live Fire.

1. Repeat Dry Fire drill with Live Fire. Repeat each drill four times.

VII. 15 YARD LINE

- A. The 15 yard line drills consist of shooting target areas of various sizes, requiring the shooter to apply the proper fundamentals based on the size of the target. This drill/string of fire is NOT designed to teach or encourage head shots at extended distances. It is utilizing a recognizable and presumably untouched piece of paper to SEE AND SCORE shots taken. Officers are reminded that situations will dictate shots taken during a deadly force encounter as will the individual officer's confidence in their individual skill set. (IPSC targets may be used. 48 rounds)
- B. Additional drill introduced at the 15 yard line is the **Speed Reload**.
1. **Speed Reload** – similar to a tactical exchange where the shooter ejects a partial magazine and inserts a full magazine. During a speed reload, the shooter does not retain the partial magazine allowing it to drop to the ground. This is done in a limited circumstance where an officer is advancing or retreating on a target and elects not to go into empty gun lock up, tactical exchange it too slow and they believe they are very low on ammo. This will keep you in the gun fight.

D. Training Drills, Dry Fire

1. Starting from the holster when the targets turn, (or a command of threat) the shooter will draw and dry fire 2 rounds to the body and 1 round to the head (No time limit).
 - a. Repeat four times.
2. Starting from the holster when the targets turn, (or a command of threat) the shooter will draw and dry fire 2 rounds to the body and 1 round to the head in 6 seconds.
 - a. Repeat four times

E. Training Drills, Live Fire

1. Repeat Dry Fire drill with Live Fire. Repeat each drill four times.
2. Starting from the holster when the targets turn, (or a command of threat) the shooter will draw and fire 2 rounds to the body, perform a **speed reload** and fire 1 round to the body (No time limit).
 - a. Repeat four times.
3. Starting from the holster when the targets turn, (or a command of threat) the shooter will draw and fire 2 rounds to the body, perform a **speed reload** and fire 1 round to the body in 10 seconds.
 - a. Repeat four times.

VIII. QUALIFICATION

P. O. 8.2.22.5

- A. Shooters will complete the AZPOST Firearms Qualification course of fire using TQ-21 or TQ-19 targets within established times. Only one qualification for record is necessary for incumbent officers. Recruits attending an academy must post two qualifying scores. 40 rounds for qualification.

IX. CONCLUSION

- A. Review of performance objectives.
- B. Final questions and answers.
- C. Instructor closing comments.

DAY TIME HANDGUN QUALIFICATION

TQ-21 OR TQ-19 TARGETS, 5 Points per round, 40 round course. Load 3 full magazines Min Score 170/200

5 yard line

- Shooter starts on the five yard line, handgun at the ready.
- On command of threat, buzzer, turn of target, the shooter will raise their pistol and shoot 3 rounds to the body while on the move in 3 seconds. **(3 rounds in 3 seconds while moving, stopping at the 3 yard line.)**
- Holster.

Return to the 5 yard line. From slightly offset right and again at the ready.

- On the command of threat, buzzer, turn of target, the shooter will raise their pistol and shoot 3 rounds to the body while moving diagonally to the left in 3 seconds. **(3 rounds in 3 seconds while moving, stopping at the 3 yard line)**
- Holster

Return to the 5 yard line. From slightly offset left and again at the ready.

- On the command of threat, buzzer, turn of target, the shooter will raise their pistol and shoot 3 rounds to the body while moving diagonally to the right in three seconds. **(3 rounds in 3 seconds while moving, stopping at the 3 yard line.) ***PERFORM A TACTICAL EXCHANGE*****
- Holster.

7 yard line

- From the holster, draw and fire 3 rounds on the body in 3 seconds, remain at the ready. **(3 rounds in 3 seconds.)**
- From the ready, on command of threat, buzzer or turn of target, raise and fire 3 rounds to the body in 3 seconds. **(3 rounds in 3 seconds, Holster.)**
- Primary hand only, on command of threat, buzzer or turn of target, draw and fire 2 rounds to the body in 4 seconds. **(2 rounds in 4 seconds to the body, primary hand only, transition gun to support hand)**
- Support hand only, on command of threat, buzzer or turn of target, raise and fire 2 rounds to the body in 4 seconds. **(2 rounds in 4 seconds to the body, support hand only, load a 5 round magazine into the weapon and holster. A full magazine should be in your #1 pouch)**
- From the holster, on command of threat, buzzer or turn of target, draw and fire 6 rounds to the body, empty gun reload, 3 more rounds on the body in 12 seconds. **(6 rounds, empty gun reload and 3 more in 12 seconds, holster.) *****INSTRUCTORS account for 28 holes and mark any head shots*******

15 yard line ***PERFORM A TACTICAL EXCHANGE*******

- From the holster, on command of threat, buzzer or turn of target, draw and fire 2 rounds to the body, speed reload and 1 additional round to the body. **(2 rounds, speed reload and 1 to the body, holster.)**
- From the holster, on command of threat, buzzer or turn of target, draw and fire 2 rounds to the body and 1 to the head in 6 seconds. **(2 rounds body, 1 round head in 6 seconds)**
- From the ready, on command of threat, buzzer or turn of target, raise and fire 2 rounds to the body and 1 to the head in 6 seconds. **(2 rounds to the body, 1 to the head in 6 seconds, unload pistol place mag with at least 4 rounds into the pistol. (empty chamber) holster.**
- From the holster, on command of threat, buzzer or turn of target, draw and attempt to fire. Tap, rack and assess 2 rounds to the body and 1 to the head in 10 seconds. **(Tap, Rack, Assess 2 rounds to the body, 1 to the head in 10 seconds.)**

NIGHT TIME HANDGUN QUALIFICATION

TQ-21 OR TQ-19 TARGETS, 5 Points per round, 40 round course. Load 3 full magazines Min Score 170/200

5 yard line (low light unless otherwise noted)

- Shooter starts on the five yard line, handgun at the ready.
- On command of threat, buzzer, turn of target, the shooter will raise their pistol and shoot 3 rounds to the body while on the move in 3 seconds. **(3 rounds in 3 seconds while moving, stopping at the 3 yard line.)**
- Holster.

Return to the 5 yard line. From slightly offset right and again at the ready.

- On the command of threat, buzzer, turn of target, the shooter will raise their pistol and shoot 3 rounds to the body while moving diagonally to the left in 3 seconds. **(3 rounds in 3 seconds while moving, stopping at the 3 yard line)**
- Holster

Return to the 5 yard line. From slightly offset left and again at the ready.

- On the command of threat, buzzer, turn of target, the shooter will raise their pistol and shoot 3 rounds to the body while moving diagonally to the right in three seconds. **(3 rounds in 3 seconds while moving, stopping at the 3 yard line.) *****PERFORM A TACTICAL EXCHANGE*******
- Holster.

7 yard line (low light unless otherwise noted)

- From the holster, draw and fire 3 rounds on the body in 3 seconds, remain at the ready. **(3 rounds in 3 seconds.) (AMBIENT LIGHT ONLY, NO HANDHELD OR WEAPON LIGHT)**
- From the ready, on command of threat, buzzer or turn of target, raise and fire 3 rounds to the body in 3 seconds. **(3 rounds in 3 seconds, Holster.) (AMBIENT LIGHT ONLY, NO HANDHELD OR WEAPON LIGHT)**
- Primary hand only, on command of threat, buzzer or turn of target, draw and fire 2 rounds to the body in 4 seconds. **(2 rounds in 4 seconds to the body, primary hand only, transition gun to support hand)**
- Support hand only, on command of threat, buzzer or turn of target, raise and fire 2 rounds to the body in 4 seconds. **(2 rounds in 4 seconds to the body, support hand only, load a 5 round magazine into the weapon and holster. A full magazine should be in your #1 pouch)**
- From the holster, on command of threat, buzzer or turn of target, draw and fire 6 rounds to the body, empty gun reload, 3 more rounds on the body in 12 seconds. **(6 rounds, empty gun reload and 3 more in 12 seconds, holster.) *****INSTRUCTORS account for 28 holes and mark any head shots*******

15 yard line ***PERFORM A TACTICAL EXCHANGE***** USE AMBIENT LIGHT/WEAPON LIGHT**

- From the holster, on command of threat, buzzer or turn of target, draw and fire 2 rounds to the body, speed reload and 1 additional round to the body. **(2 rounds, speed reload and 1 to the body, holster.)**
- From the holster, on command of threat, buzzer or turn of target, draw and fire 2 rounds to the body and 1 to the head in 6 seconds. **(2 rounds body, 1 round head in 6 seconds)**
- From the ready, on command of threat, buzzer or turn of target, raise and fire 2 rounds to the body and 1 to the head in 6 seconds. **(2 rounds to the body, 1 to the head in 6 seconds, unload pistol place mag with at least 4 rounds into the pistol. (empty chamber) holster.**
- From the holster, on command of threat, buzzer or turn of target, draw and attempt to fire. Tap, rack and assess 2 rounds to the body and 1 to the head in 10 seconds. **(Tap, Rack, Assess 2 rounds to the body, 1 to the head in 10 seconds.)**